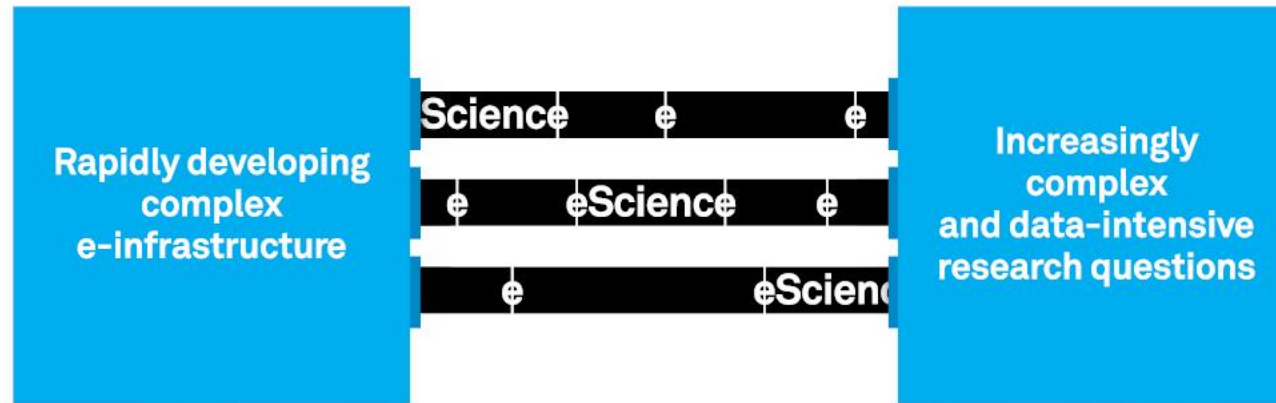


# netherlands eScience center

Enabling digitally enhanced research

# Why eScience



# Priority domains

## Humanities & Social Sciences

incl. SMART cities,  
text analysis, crea-  
tive technologies

## Physics & Beyond

incl. astronomy,  
high-energy physics,  
advanced materials

## Sustainability & Environment

incl. climate, eco-  
logy, energy, logis-  
tics, water management

## Life Sciences & eHealth

incl. bio-imaging,  
next generation se-  
quencing, molecules

# We develop domain-overarching expertise & software

## Optimized Data Handling

e.g. Sensor  
Networks

## Big Data Analytics

e.g. Natural  
Language Processing

## Efficient Computing

e.g. Distributed &  
Heterogeneous  
Computing

# 30 eScience Research Engineers

## Broadly oriented scientists

at the interface of research and ICT

## Close collaboration with researchers

to implement eScience projects and technology

## Developing usable & sustainable tools

suitable for a broad range of users

# eScience Technology Platform

## Management & Dissemination

of software & work-flows employed in project portfolio

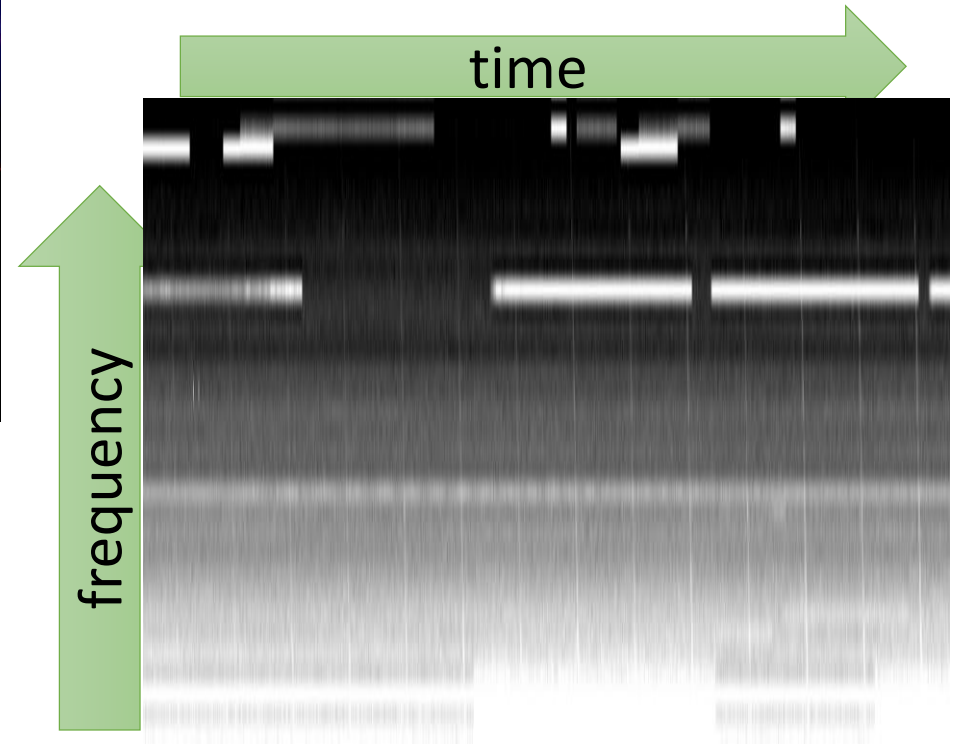
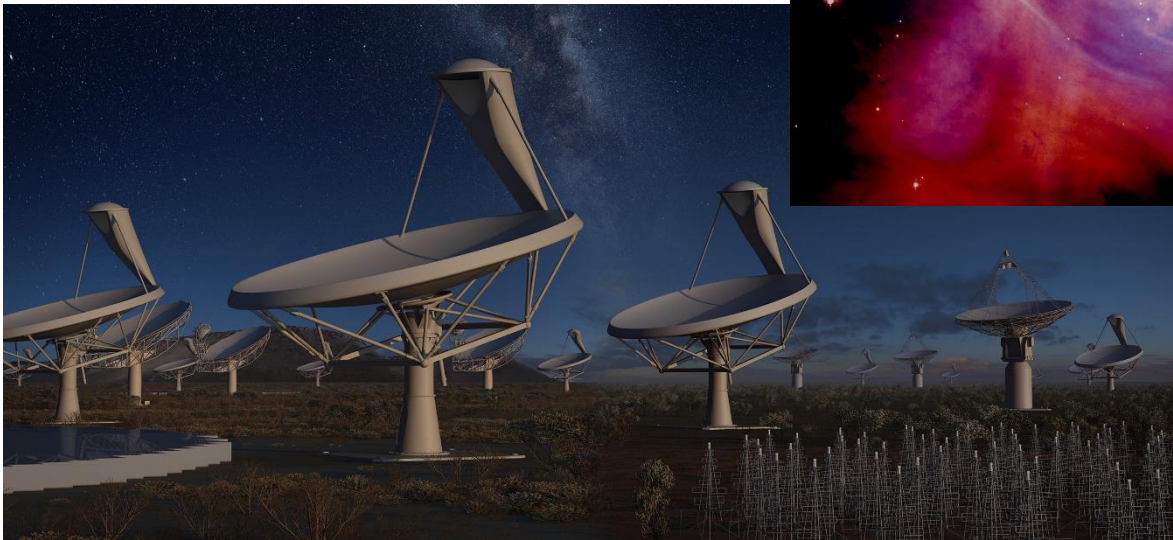
## Promoting the exchange & reuse

of best practices in software development

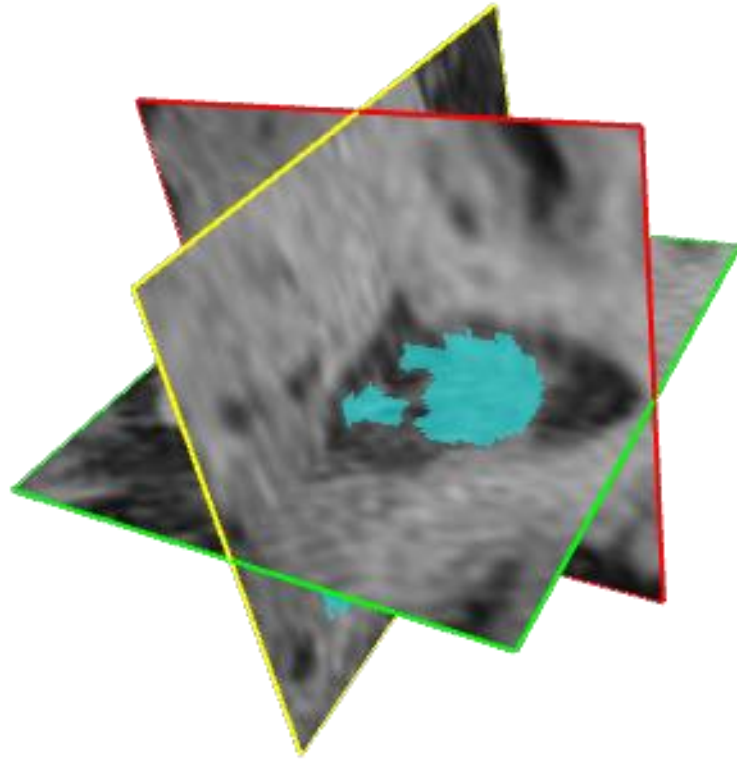
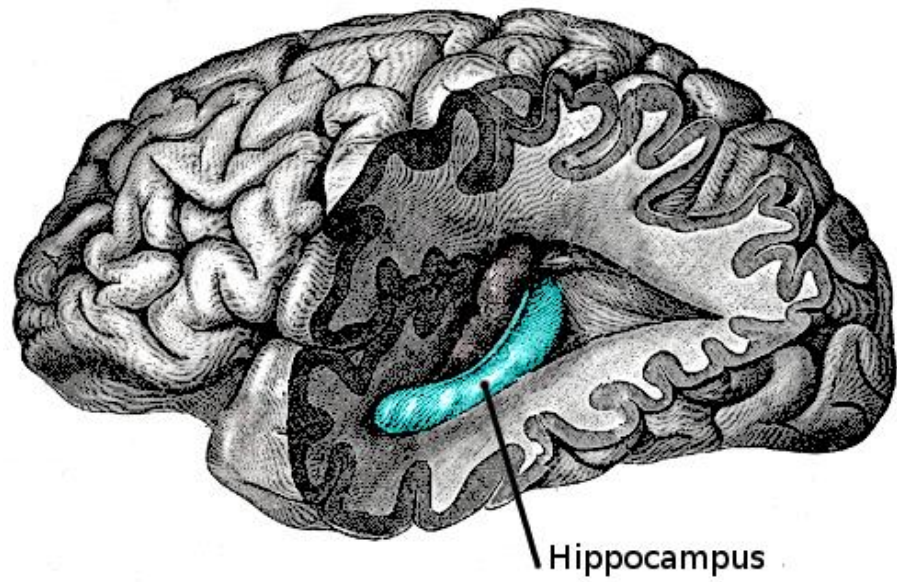
## Open source & open access

utilizing professional coding standards, unit & integration testing & documentation

# Big data for the Big Bang



# New markers for human health

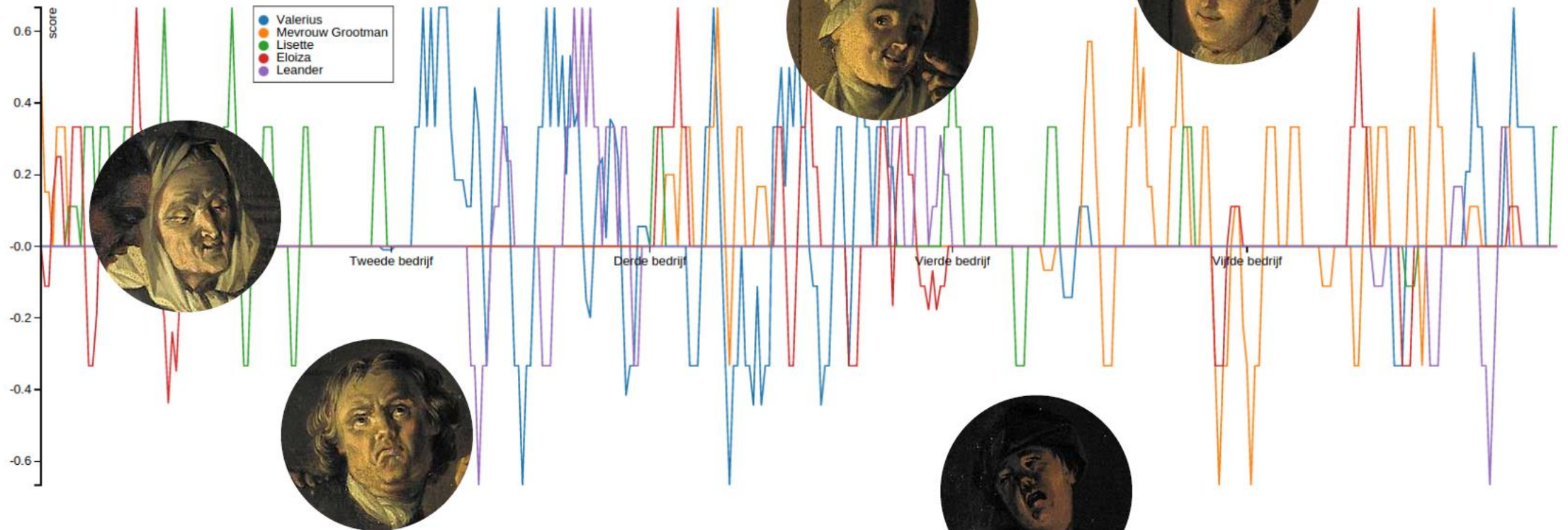




# Emotional styles on the Dutch stage

## De patriotten (1785)

Auteur(s): Rhijnvis Feith  
Genre(s): drama  
Subgenre(s): tragedie/treurspel



Scene from 'Lubbert Lubbertse of de geadelde boer' by M. van Breda, Jacobus Buys, 1761 (CC License)

# Get in touch

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[www.eScienceCenter.nl](http://www.eScienceCenter.nl)



[linkd.in/1j2uS8S](https://linkd.in/1j2uS8S)



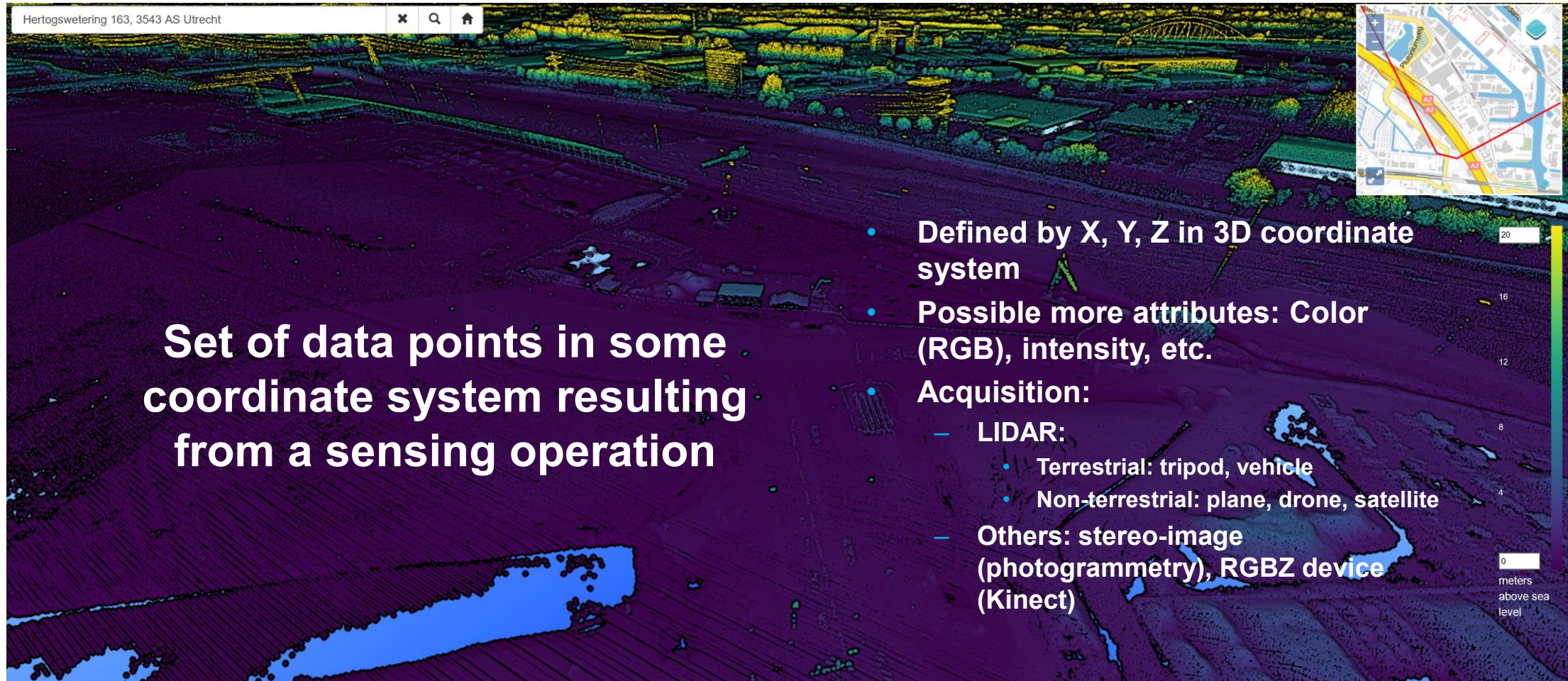
[vimeo.com/eScienceCenter](https://vimeo.com/eScienceCenter)



[twitter.com/eScienceCenter](https://twitter.com/eScienceCenter)

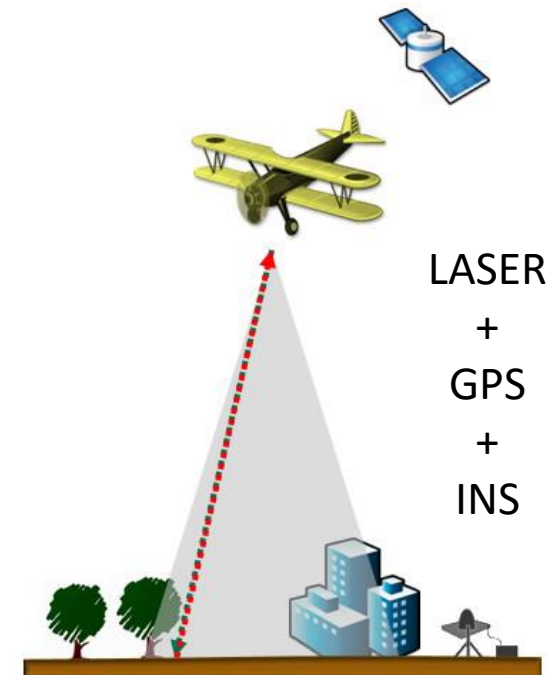


# Point Clouds



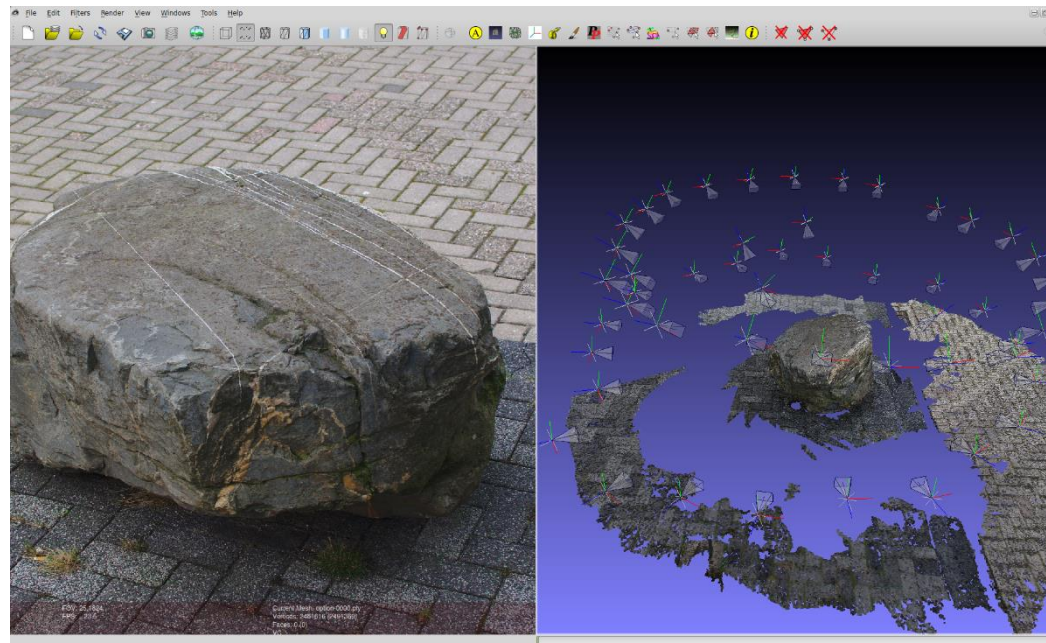
# Lidar (Light & Radar)

- **Remote sensing** technology
- Distance =  $f$  (laser reflected light)
- High density **point clouds of surface**



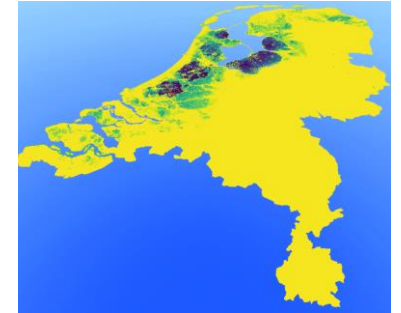
# Photogrammetry

- **Remote sensing** technology
- **3D model from images**
- Very high density **point clouds of surface**



# Applications

- **Geography / Geology** (digital elevation models)
- Urbanism / **Architecture** (3D city models)
- **Archaeology** / Tourism (virtual sightseeing)
- Autonomous vehicles / Robotics
- Biology and conservation (forestry)
- Military / Warfare
- Artistic
- ...



# Challenges




- **Acquisition** methods (**indoor** point clouds, **photogrammetry**, etc.)
- **Management** (trillions of points)
- **Processing** (Nearest neighbors, etc.)
- Object **recognition**
- **Visualization** (desktop, web, streaming, etc.)
- **Registration** (aligning un-references points)
- ...

# Usage

- **Traditionally converted** to rasters, vector data, polygonal models, etc.
- Lately growing **direct usage**:
  - Most **precise** information / accuracy
  - Most **reliable** representation of reality
  - **Visualization**
  - Technologies for their handling “becoming available”



# Point Clouds @ NLeSC

-  • **Massive Point Clouds for eSciences** (<http://pointclouds.nl>)
  - Dealing with massive point clouds (billions/trillions): Improving management and visualization (Oracle is partner)
-  • **Mapping the Via Appia in 3D** (<http://mappingtheviaappia.nl/>)
  - 3D GIS for exploration of complex sites based on point clouds
-  • **Big Data Analytics in the Geo-Spatial Domain**
  - Improving point cloud and voxel support in the column-store MonetDB
- **3D geospatial data exploration for modern risk management systems**
  - Modernizing generation and manipulation of geospatial datasets by using a Geospatial Database Management System (DBMS)
- **Improving Open-Source Photogrammetric workflows for processing big datasets**
  - Making photogrammetric workflows work in consumer-grade computers

# Which system to use?

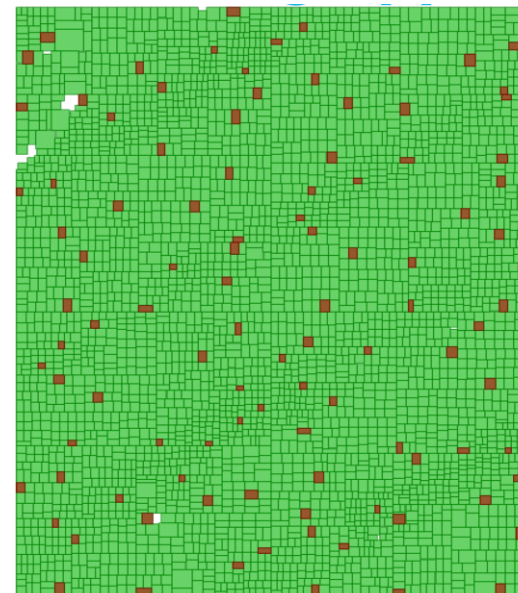
- **Simple analysis** (minimal relation with other type of data) → If existing, **file-based** solutions offer (possibly) most efficient approach
- **Complex analysis** (complex queries and/or other-data integration) → **DBMS**
- **Visualization**
  - Small data sets → Both DBMS and file-based
  - Large data sets → Specific data management solutions (data structures)
    - More at the 8th December Studiedag “Management of massive point cloud data: wet and dry (2)”. Info on <http://www.ncgeo.nl/> under agenda. Register sending email to [info@ncgeo.nl](mailto:info@ncgeo.nl)

# Point Cloud Data Management Systems (PCDMS) - DBMS

- Flat-Table storage model

X	Y	Z
85999.57	442667.63	-1.69
85999.82	446267.15	-1.69
85998.93	446267.38	-1.57
85999.42	446266.47	-1.65
85999.67	446265.99	-1.65
85999.92	446265.50	-1.64
85999.94	446251.73	-1.65
85999.10	446250.23	-1.69
85998.53	446250.04	-1.71
85970.83	446255.10	-1.71
⋮		

- Blocks storage model



BlockId	Block
1	0101010101...
2	0100010010...
3	0000111010...
4	0010111001...
5	0100000100...
	⋮

PostgreSQL



ORACLE



PostgreSQL



ORACLE

# PCDMS – Oracle Spatial and Graph

- **SDO\_PC package** – blocks storage model

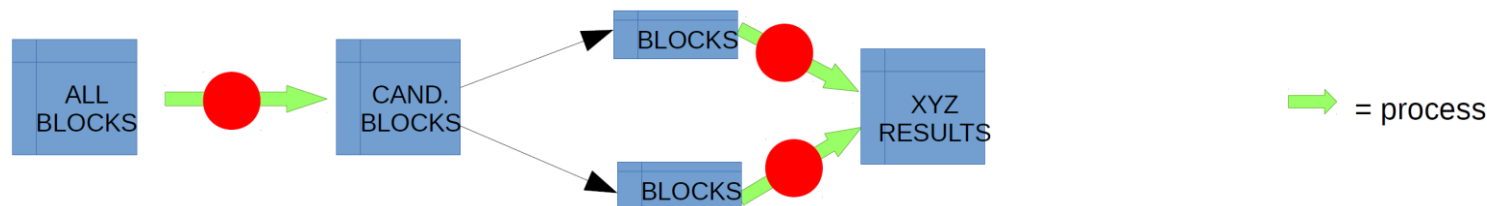
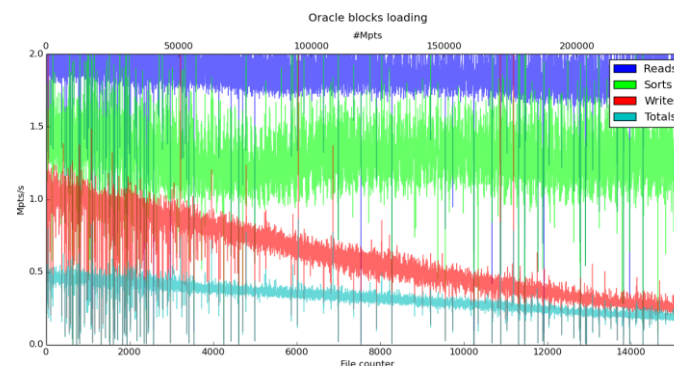
- **Loaders:**

- Global: load all points from all files and create blocks globally
      - Too slow for large data sets (0.03 Mpts/s)
    - **Incremental:** “file by file”, blocks are created for each file
      - Faster (5 Mpts/s using multiple loading processes)
      - Decreasing performance issue for large data sets

- **Compression:** BLOB compression too slow

- **Queries:**

- scalable (same performance for larger datasets) but slow for simple queries
  - **parallel algorithms** researched together and implemented in next release of SDO\_PC



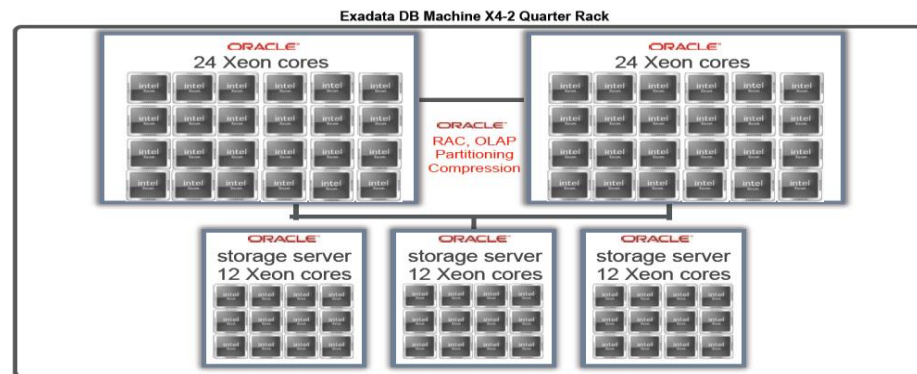
# PCDMS – Oracle Spatial and Graph

- **Oracle-PDAL** – blocks storage model
  - Blocks created using third-party PDAL library
  - **Fast loading** (5 Mpts/s using multiple processes)
  - Laz-perf **compression** (10x more compressed)
  - **Not compatible with SDO\_PC**
  - Queries:
    - Data retrieval through PDAL
    - Faster for simple queries

# PCDMS – Oracle Spatial and Graph

- **Oracle Flat-Table**

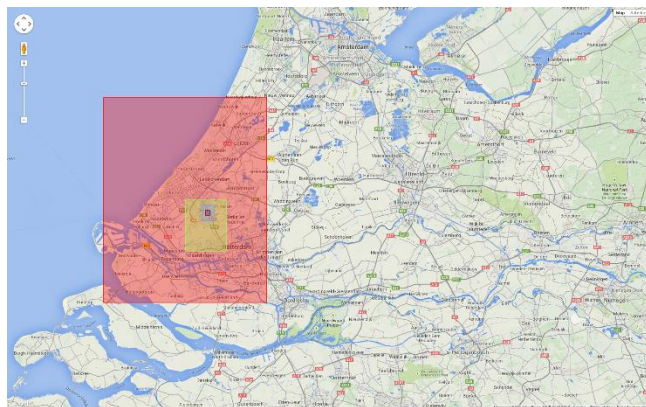
- Suitable for Oracle **Exadata**
  - Fast loading (40 Mpts/s)
  - Compression similar to LAZ with QUERY\_HIGH mode
  - Fast queries
- Non-scalable out of Exadata but used for research



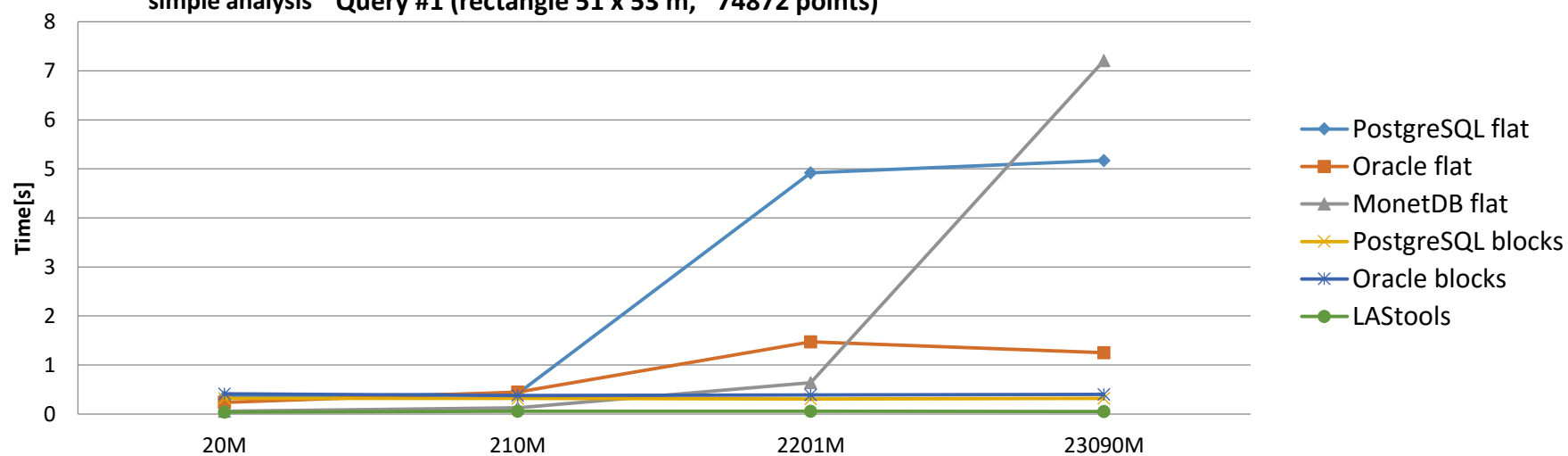
# “Massive Point Clouds for eSciences” project results

- **Mastered** several Point Cloud Data Management Systems (**PCDMS**).
- Defined, executed (and re-define) PCDMS **benchmarks**: *Define PCDMS's, what is needed from them and actually test them*
- **Research: Scaling flat table** approach (with space-filling curves), **parallel** algorithms for **queries**, **parallel** and **smart loading** procedures, etc.
- Contributed (sometimes directly) to PCDMS's **improvements**: *NOW PCDMS's can deal with massive point clouds*
- Point cloud **web visualization**: *NOW it is possible to visualize massive point clouds over the web*
- **6 papers** including peer-reviewed (1), professional magazines (1), conference proceedings (3) and invited papers (1). Also many **benchmark reports**.
- **8 conference talks** including FOSS4G, IQmulus workshop, Data Science Symposium, NLeSC symposium, 3DGeoInfo (2014 and 2015), SPAR/ELMF (2014 and 2015) and several invited (minor) talks.
- **Point Cloud domain contribution: standardization** (PC-DWG at OGC), we have created **strong European consortium** with PC experts and submitted a H2020 proposal with them.

# PCDMS benchmarks



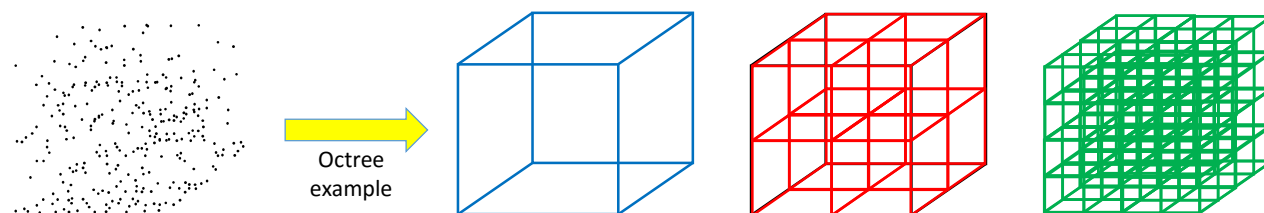
“simple analysis” Query #1 (rectangle 51 x 53 m, ~74872 points)





# Point clouds visualization

- Existing PCDMS's aim at analytic purposes
- Existing PCDMS's not efficient LoD support
- Specific data management solutions for visualization
  - Large point clouds → Multi-resolution data structures (quadtree, octree, kd-tree, etc.)



- Many desktop-based solutions (and some really cool and efficient)
- WebGL → new point cloud web renderers (FOSS: Potree and Plasio)
- Massive point clouds → Bottleneck: expensive creation multi-resolution data structures

Divide and conquer approach → Divides creation of massive octree into multiple independent tasks (creation of small octrees) that can run in multiple systems and cores. Finally the small octrees are merged into massive octree

<http://ahn2.pointclouds.nl>

# Get in touch

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